GAME DESIGN AND PRODUCTION

The game design and production major of the Digital Media Program, ranked among the top four U.S. gaming programs by The Princeton Review, combines a strong comprehension of animation and interactivity with an understanding of design and programming. Our BS in Game Design and Production mirrors a sector that has seen an explosion not just in consumer gaming, but also throughout the corporate enterprise world.

The gaming industry has grown from just a source of entertainment to one that also encompasses the use of serious gaming, where gaming technologies are used in education and training. Fully immersive games now use new methods of interaction, such as multi-touch displays, motion control and haptic devices.

To best prepare students for the demands of careers in these cutting-edge disciplines, students pursue a foundation of design and technology, taking core courses in all aspects of digital media, completing a six-month co-op, and delving into rigorous coursework in many areas of specialization. To complement the creative focus of the new game design and production major, a sister concentration in game programming and development will be offered as part of the computer science major.

To learn more about Drexel's Game Design and Production program, including student work samples, visit the creative work page at dereel.edu/westphal/creative/digm and replay.drexel.edu.

SAMPLE JOB TITLES

Game Developer
CGI Animator
Mobile App Developer
Multi-Media Developer
Development Assistant

Interactive Designer
Video Game Artist
Production Specialist
Video Game Tester
Video Game Programmer

Please refer to dereel.edu/scdc/salaryguide for our most recent co-op salary information.
PROFESSIONAL ASSOCIATIONS & PORTFOLIO RESOURCES

International Game Developers Association
igda.org

Dexigner
dexigner.com

Gamasutra
gamasutra.com

Behance
behance.net

Wix
wix.com

Vimeo
vimeo.com

The Entertainment Software Association
thesa.com

Siggraph
digm.drexel.edu/siggraph

Carbonmade
carbonmade.com

Coroflot
coroflot.com

Scratch
scratch.mit.edu

CAREER RESOURCES

Résumé, Interviewing, and Job Search Best Practices
drexel.edu/scdc/professional-pointers

Workshop Calendar
drexel.edu/scdc/calendars-events/workshops

DREXEL DEPARTMENTS

Antoinette Westphal College of Media Arts & Design
URBN Center
3501 Market Street
215.895.2474
drexel.edu/westphal

Career Services Library
Careers Collection
Hagerty Library
33rd and Market Streets, Room 136
libguides.library.drexel.edu/careers